

Prüver partner,

Welcome to Prüvit Prüformance Rewards.

Our cloud based company is designed to be more efficient and effective with less overhead, which enables us to pay out more commissions to our community. Prüvit believes that the strength of the company is our community and the people that drive our message, products and programs. This is where we want the rewards to go.

Our philosophy is very simple. We don't want to sell our product, we want to inspire people to pursue better with stories that you create. Selling a product is one thing, however, building a brand is another. To build a competitive, relevant brand, we knew we had to look further than just a product; we had to envision a larger purpose, a deeper reason for what we were doing.

The Prüvit Prüformance Rewards is designed to incentivize you to help socialize our stories and product with others and reward you for your reach and the ripple effect that you create. We all have value in today's marketplace and should be rewarded for our influence.

We designed the program for the average person that wants to make a full time income. Our goal is to help more people go full time faster than any other company in the marketplace and in that same spirit, we've designed multiple Go Challenge resources to support your ambition as you launch your new business.

The power of the Prüformance Rewards includes incentives to get everyone to "GO" and get started. Let's dive in, learn more, and pursue better together everday.

Simple, aggressive and powerful!

All the best,

Your Prüvit Team

I AM GUIDED AND UNSTOPPABLE.
I AM INSPIRING THE LIVES OF OTHERS.
I AM AN ACHIEVER.
I AM A CHAMPION.
I AM IN THE PURSUIT OF BETTER.
I AM READY FOR MORE.
I AM PRÜVIT.



PRÜV-OLOGY	4
WAYS TO GET PAID	5
RANKS AND QUALIFICATIONS	
PLACEMENT LOUNGE	7
KICK-OFF REWARDS	0
The GO Challenge	
Go MVP Bonus	9
GAMEPLAY REWARDS	10
MVP Multiplier Bonus	
Go All-Star Bonus	
Go Fast Bonus	
MVP Mentor Bonus	
VIP Bonus	[4
Retailer Bonus	
LEADERSHIP REWARDS	
Champion Car Bonus	
New Rank Advancement Bonus	
RESIDUAL REWARDS	
Residual Commission	
Champion Bonus	
Residual Match	20
ADDITIONAL FOOTNOTES AND DISCLOSURES	21



PRÜV-OLOGY PRÜFORMANCE REWARDS

CUSTOMERS

Anyone can join Prüvit as a customer by purchasing a product. Customers can also take advantage of the Free Product Program (Endorsement Bonus) as detailed on page 16.

NOTE: There is a limit of 1 customer account per household.

SmartShip Customers

Customers with a recurring order will achieve SmartShip Customer status, which carries additional benefits as detailed in the VIP Club.

PROMOTERS

Anyone who wants to earn rewards by referring customers and Promoters can enroll as a Promoter by paying the annual membership fee of \$49 USD. Your annual Promoter membership unlocks the Prüvit Promoter Cloud which allows you to track your progress in the Prüformance Rewards Program, plus the associated business tools.

OUALIFICATION TO EARN

A Promoter is qualified to earn if they meet a minimum of 50PQV*, during the current Qualifying Cycle and maintain Engaged status:

A Promoter is Engaged, if they HAVE qualified for minimum PQV in the current qualifying month

A Promoter is NOT Engaged, if they have NOT qualified in the previous 31-day qualification cycles.

*No more than 40% of PQV requirement can come from Promoter's own orders, including initial, one-time and SmartShip orders.

Some bonuses have specific qualification requirements that a Promoter must meet to qualify for that specific horus.

PAY PERIODS

All bonuses are calculated on either a daily, weekly, monthly, quarterly or annual period (depending on the bonus) and payment is based on the final rank/position of the qualifying period.

A pay "week" begins at 12:00am Monday morning and ends at 11:59pm the following Sunday. Times are based on Prüvit Rewards Time Zone (RTZ) as displayed inside the Prüvit Cloud (cloud. justpruvit.com).

- All weekly commissions will be calculated and paid on the following Friday.
- All volume adjustments due to failed credit card charges, product refunds, etc. that occur between Monday
 and Friday, and that are applicable to orders processed or bonus qualifications met during the previous
 week, will be factored into all commission calculations for that week.

A pay "month" is based on a calendar month.

- All monthly commissions will be calculated and paid on the 15th of the following month.
- All volume adjustments due to failed credit card charges, product refunds, etc. that occur during this 15
 day period, and that are applicable to orders processed during the previous month, will be factored into all
 commission calculations for that month.

POSITION

Sponsorship Tree: The entire downline hierarchy based on all personally enrolled Promoters being put on only the first level. Therefore, does not include those sponsored by an Upline Promoter.

Placement Tree: The entire downline hierarchy based on how all Promoters are positioned, including those who have been sponsored by an upline Promoter and "placed".

VOLUME

BV (Bonus Value): The points assigned to all commissionable products - used to calculate commissions earned.

QV (Qualification Value): The points assigned to all commissionable products - used to determine qualified rank.

PQV (Personal Qualifying Volume): The total amount of Qualification Value (QV) produced by the Promoter from his/her personal purchases and from sales to their Customers. PQV is one of the primary factors in determining personal income qualifications. PQV is calculated by looking back 31 days, providing members with a 1 day grace period.

PTV (Personal Team Volume): The total QV within a given qualification period in the first level of a Promoter's Sponsorship Tree. Includes volume from personally enrolled Customers and Promoters. But NOT volume from the Customers of personally enrolled Promoters. *PTV does NOT include QV from a Promoter's own purchases.*

NPQV (New Personal Qualifying Volume): The QV from one-time orders placed during the first 30 days of new personally enrolled Customers and Promoters AND/OR volume from the 1st SS processed. The 30 days starts with their first order, setting up their first SmartShip or placing their first order (or SS order) in the last 12+ months. When a Customer upgrades to a Promoter, this triggers a new 30 day period where such orders will be included in NPQV. Used only as a qualifier for certain bonuses.

GV (Group Volume): The total QV within a given qualification period in the Placement Tree; includes volume from personal orders and entire group.

TV (Team Volume): The total QV within a given qualification period in the first three levels of a Promoter's Sponsorship Tree, in addition to QV from the Promoter's own personally enrolled Customers. TV also includes QV from orders of Customers enrolled by Promoters on your first three levels). TV does NOT include QV from a Promoter's own purchases.

RANKS

Achieved Rank: The highest rank ever achieved by a Promoter. A Promoter will always be referenced by this rank, which is permanently assigned for as long as they remain engaged.

Paid Rank: The rank the Promoter qualified for in that particular week or month, which is the rank they are paid at. NOTE: Your monthly Paid Rank is confirmed on the 15th of the following month, after the 15 day Pending Period to process any refunds on orders placed in the previous month.

Current Rank: The rank a Promoter is currently qualified at DURING the pay period, before it ends. This rank could go up or down once the period and Pending period ends.



KICK-OFF REWARDS

Go MVP Bonus (GMB)

Pays a cash bonus based on the Promoter's Personal Team Volume (PTV) and Team Volume (TV) within the first 30 days following the start of their Go Challenge.

GAMEPLAY REWARDS

MVP Multiplier Bonus (MM)

Hit the Go MVP qualifiers in any month following your original Go MVP period to earn additional cash. Hit it for 3 consecutive months to double the cash.

Go All-Star Bonus (GAB)

Pays a cash bonus and unlocks additional levels on the MVP Mentor Bonus, based on developing 4 MVPs within 120 days following the start of the Go Challenge.

Go Fast Bonus (GFB)

A weekly bonus that pays on all commissionable orders placed during the first 30 days of new, personally enrolled Promoters.

MVP Mentor Bonus (MMB)

Pays a cash bonus based on developing MVPs (Promoters who achieve the Go MVP bonus). NEW Power Up now available!

VIP Bonus (VIP)

Earn bonus cash for building a foundation of personal VIP Customers.

Retailer Bonus (RB)

Pays a percentage of all BV produced by personally enrolled Customers, based on the number of Customers enrolled.

LEADERSHIP REWARDS

Champion Car Bonus (CCB)

Prüvit will pay up to \$800 towards a luxury car for all Promoters who achieve, and maintain, at least Rank 6 for 2+ consecutive months.

New Rank Advancement Bonuses

Earn bonus cash for achieving Rank 6 within first 6 months and Rank 7 within first 12 months.

RESIDUAL REWARDS

Residual Commission (RC)

A monthly commission based on the percentage of BV that occurs on each of the first one to eleven levels of the Placement Tree.

Champion Bonus (RCB)

In addition to the Residual Commission, the Champion Bonus offers a percentage of BV that occurs from unlimited levels of Promoters one to five Generations deep following the Sponsorship Tree.

Residual Match (RM)

A percentage of the RC earned by all those Promoters which contribute towards a Promoter's Team Volume (TV). That is, within the Promoter's first three levels, based on Sponsorship Tree.



CONTESTS AND PROMOTIONS

Prüvit runs exciting, regular contests and promotions. Make sure you download the Prüvit Pulse App to keep in the loop. Available on iPhone and Android.

RANKS AND QUALIFICATIONS

All rank qualifications and commissions in Prüvit Prüformance Rewards are based on the QV (Qualification Value) assigned to all commissionable products sold.

Personal Qualifying Volume (PQV) is earned from:

- 1. The Promoter's own initial purchase of products.
- The accumulation of PQV from more than one of the Promoter's own orders.
- 3. The sale of products to Customer.
- 4. Any combination of the above three scenarios.

Team Volume (TV) is calculated by:

- The total QV within a given qualification period in the first three levels of a Promoter's Sponsorship Tree, in addition to QV from the Promoter's own personally enrolled Customers.
- 6. TV is compressed based on Promoter engaged status.
- 7. TV does not include personal orders.

Group Volume (GV) is recalculated based on a calendar month, based on a Promoter's Placement Tree (including personal orders) at the conclusion of the month:

- GV is based on the QV within a given qualification period in the Placement Tree.
- 9. All GV is reset at the beginning of each new month.
- 10. No GV is ever carried over.
- 11. Refunded items that produce GV are deducted from the monthly GV total in which the original order was placed.

70% RULE:

No more than 70% of your GV can come from one team. A team is any personally enrolled Promoter's entire Community volume.

PENDING PERIOD:

Your monthly Paid Rank is confirmed on the 15th of the following month, after a 15 day true-up (Pending Period). All volume adjustments due to failed credit card charges, product refunds, etc. that occur during this 15 day period, and that are applicable to orders processed during the previous month, will be factored into all rank qualification and commission calculations for that month.

RANK	PQV	TV	GV
R1 - Prüver	50	200	250
1 Star - R1		250	350
2 Star - R1		300	500
3 Star - R1		350	1,000
R2 - Prüver	50	500	1,500
1 Star - R2		1,000	2,500
2 Star - R2		1,500	3,500
3 Star - R2		2,000	4,500
R3 - Prüver	50	2,500	5,000
1 Star - R3		3,000	6,000
2 Star - R3		3,500	7,000
3 Star - R3		4,000	8,000
R4 - Prüver	100	5,000	10,000
1 Star - R4		5,500	12,500
2 Star - R4		6,000	15,000
3 Star - R4		6,500	17,500
R5 - Prüver	100	7,500	20,000
1 Star - R5		9,000	22,500
2 Star - R5		11,000	25,000
3 Star - R5		13,000	27,500
Circle of Champions			
R6 - Champion	200	15,000	30,000
1 Star - R6		17,500	45,000
2 Star - R6		20,000	60,000
3 Star - R6		25,000	75,000
R7 - 100k Champion	200	30,000	100,000
1 Star - R7		35,000	125,000
2 Star - R7		40,000	150,000
3 Star - R7		45,000	200,000
R8 - 250k Champion	200	50,000	250,000
1 Star - R8		60,000	350,000
2 Star - R8		70,000	450,000
3 Star - R8		85,000	600,000
R9 - 750K Champion	200	100,000	750,000
1 Star - R9		125,000	800,000
2 Star - R9		150,000	850,000
3 Star - R9		175,000	925,000
R10 - 1m Champion	200	250,000	1,000,000
Legend	200	300,000	2,000,000 plus develop 1 current R10 1m Champion in the first 3 levels of your



PLACEMENT LOUNGE

The Placement Lounge feature is an incredible tool, providing strategic team building placement. The Placement Lounge allows you to create collaborative synergies with Prüvers that you think would benefit from being on the same team. Reward those that deserve it by helping them grow their teams as well as advance to higher ranks.

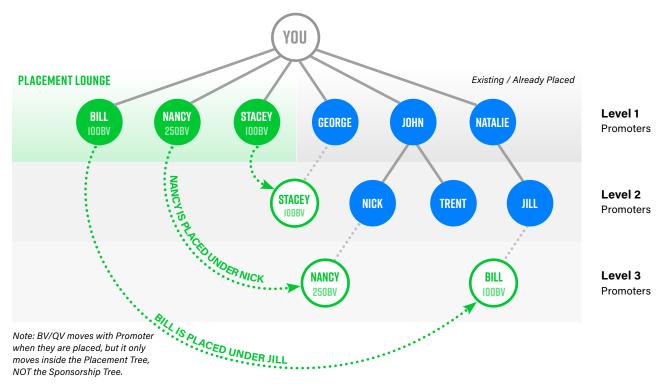
The key to using your Placement Lounge is to sponsor personally every month and create new Prüver's that you can hold in the Placement Lounge. Create momentum by helping them GO FAST so you build volume that you can then place on the team of your choice. This also allow the new Prüver Promoters to to gain additional support by teams that are already in place. Remember, take your time. Once the Prüver Promoters in your Placement Lounge are placed they CAN NOT be moved again. NO EXCEPTIONS!

HOW IT WORKS

When you personally enroll Prüver Promoters, they are automatically placed in your Placement Lounge for up to 6 months, which is also on your 1st level of your Residual Commissions. During that time, you (the sponsor) has the option to place the new Promoter into an open position in an existing leg in their Placement Tree. Allowing you to place a new Promoter in an open position in the Placement Tree provides an opportunity to increase the sales volume in an existing leg that is already in place. Any volume associated with the Promoter, at the time of the move, also moves with the that person.

If you decide to not move any of your Promoters in the Placement Lounge, or if the 6 months expires, they will be permanently left on your 1st level. Rank advancement and Residual Commissions are based on the sales volume in the Placement Tree. Again, All moves are FINAL.

Placement Lounge is only available to Promoters who have achieved MVP status. This can be earned via the Go MVP Bonus and/or the MVP Multiplier.







The Go Challenge is the fastest way to kick-off your Prüvit Promoter journey. It gives you quick cash and a solid foundation for a prosperous, long-term business.

We also have you covered with an optional 14 day 'settling in' period while you learn the ropes and receive your first shipment of product. You can choose to GO at any time during this 14 days.

To ensure you don't miss out on counting Volume towards your Go Challenge, the Challenge will automatically start when your personally enrolled customer or promoter places a NPQV order (one-time order OR first time SmartShip within their first 30 days of signing up) if you haven't yet started it from your back office.

READY. SET.	GO!	\$	\$\$	\$\$\$	\$\$\$\$
JOIN/UPGRADE	DAY I BEGINS	DAY 30	DAY 60	DAY 90	
Become a Promoter	Start Go Challenge	Earn Go MVP Bonus	Earn Go MVP Cycle 2 Bonus	Earn Go MVP Cycle 3 Bonus	Earn Go All-Star Bonus

When you Join or Upgrade as a Promoter, you have 14 full days to start your Go Challenge. If you have not started it by the end of your 14th full day OR if you have a personally enrolled customer or Promoter that places a NPQV order (one-time order OR first time SmartShip within their first 30 days of signing up), it will automatically begin.



GO MVP BONUS (GMB)

Pays a cash bonus and unlocks accelerated Go Fast Bonuses plus additional Bonus Pool shares. It is based on New Personal Qualifying Volume (NPQV) and 3 unique personal customers within a 30 day qualification period.

Who is eligible	Qualified and Engaged Promote
Qualifying cycle	30 full days following the start of the Go Challeng
Pay period	Week
What you will receive	One-time \$500 cash bonu
	Level 4 at 5% will be added to Go Fast Bond
	Level 2 and 3 of Go Fast Bonus doubled (Level 2 = 10%, Level 3 = 209
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	50 PQV (verified weekly
- New Personal Qualifying Volume (NPQV)	2000 NPC
- Unique personally enrolled Customers (who place a commissionab	ple order) Qty 3 (minimum 80 QV eac
*If you miss the 50 PQV qualifier in a given week, after qualifying for the Go MVP E	Bonus, you will need to re-qualify for the MVP Multiplier in order to regain MVP state

- During the 1st cycle only, up to 500QV of the Promoter's personal purchases will count towards the NPQV qualifier.
- If you achieve Cycle 1 or 2 prior to the 30 days expiring, the next cycle begins at the start of the next weekly qualifying cycle (Monday), following the week in which prior cycle was earned
- If your 30 days expires without achievement, the next cycle starts the day following the expiry.
- 4. \$500 cash bonus is paid the following weekly pay period within which the Go MVP Bonus was achieved
- The Accelerated Go Fast Bonus (payout) will commence at the start of the next weekly qualifying cycle, following the week in which the Accelerated Go Fast Bonus was earned..
 - a. The Accelerated Go Fast Bonus will be permanent for as long as the Promoter maintains MVP status.
 - b. If you miss the 50 PQV qualifier in a given week, after qualifying for MVP status, you will need to re-qualify for the MVP Multiplier in order to regain MVP status.



MVP MULTIPLIER (MM)

LIMITED TIME OFFER

Continue to hit the Go MVP qualifiers in any month following your original Go MVP Cycle to earn additional cash. Hit it for 3+ consecutive months to multiply your cash.

Vho is eligible	Qualified and Engaged Promoters
Qualifying cycle	Monthly
Pay period	Weekly
What you will receive	\$250 cash bonus
If you do not already have MVP status:	Level 4 at 5% will be added to Go Fast Bonus
Level 2 a	nd 3 of Go Fast Bonus doubled (Level $2 = 10\%$, Level $3 = 20\%$)
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	50 PQV*
- New Personal Qualifying Volume (NPQV)	2000 QV**
	Qty 3 (minimum 80 QV)

Power-ups (optional)	
Eligibility requirements	
- Hit the MVP Multiplier	3 consecutive months (excludes original Go MVP Bonus period)
Consecutive Multiplier Months	
1 month	\$250
3 months	\$750 (\$250 x 3) + \$750 Power-Up
6 months	\$750 (\$250 x 3) + \$1,500 Power-Up
9 months	\$750 (\$250 x 3) + \$2,250 Power-Up
	\$750 + \$2,250 every 3 months ongoing

- \$250 cash bonus is paid the following weekly pay period within which the MVP Multiplier was achieved.
- Power-up cash bonus is paid the following weekly pay period within which the 3rd consecutive MVP Multiplier Bonus was achieved.
- 3. If Promoter achieves 3/3 Go MVP cycles, they have the opportunity to fast forward to the \$1500 Power-up tier if they hit Multiplier the 3 months following 3/3 Go MVP cycles.
- When you miss a month, your qualification towards power-up cash is reset back to the start, at the base tier.
- After qualifying at the \$2250 power-up tier, subsequent consecutive sets of 3 will receive the same \$2250 power-up, until a month is missed in which case the qualification would reset back to the start, at the base tier.
- The Accelerated Go Fast Bonus will commence at the start of the next weekly qualifying cycle, following the week in which the Accelerated Go Fast Bonus was earned..
 - a. The Accelerated Go Fast Bonus will be permanent for as long as the Promoter maintains

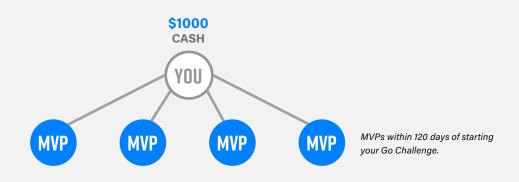
 MVP status
 - b. If you miss the 50 PQV qualifier in a given week, after qualifying for the MVP Multiplier, you will need to re-qualify for the MVP Multiplier in order to regain MVP status.
- The MVP Multiplier cannot be achieved in the same period that you hit your original Go MVP Bonus.
- 8. The MVP Multiplier can only be achieved once per month.



GO ALL-STAR BONUS (GAB)

LIMITED TIME OFFER

Pays a cash bonus and unlocks additional levels on the MVP Mentor Bonus, based on developing 4 MVPs within 120 days following the start of the Go Challenge.



Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	120 full days following the start of the Go Challenge
Pay period	Weekly
What you will receive	One-time \$1,000 cash bonus
	Unlock Accelerated MVP Mentor Bonus
Eligibility requirements	
- Develop personally enrolled MVPs (Promoters who achieve Go MVP -cycle 1, 2, OR 3)	Qty 4

Power-ups (optional)	
Eligibility requirements	
Option 1	Enroll with 1000 QV package or Accumulate 1000 QV personally purchased within first 30 days as a promoter
Option 2	Achieve 2000 PQV within your first 30 days as a promoter
What you can earn	Extra \$1,000 one-time cash bonus

- 1. Follows Sponsorship Tree
- 2. A personal Promoter can only count once, regardless of how many times they hit MVP
- 3. Promoters must maintain 5 unique personally enrolled customers in order to maintain the Accelerated MVP Mentor Bonus.
- 4. The Accelerated MVP Mentor Bonus increase will commence at the start of the next weekly qualifying cycle, following the week in which the Accelerated MVP Mentor Bonus was earned (via either option)..
 - a. This additional MVP Mentor Bonus will be permanent for as long as the Promoter remains Engaged.
 - b. If a Promoter is not Engaged, and then becomes Engaged again, the extra percentage on levels 4, 5, 6, 7, and 8 of the MVP Mentor Bonus will not be reinstated.



GO FAST BONUS (GFB)

A weekly bonus that pays on all commissionable orders placed during the first 30 days of new, personally enrolled Promoters.

Sponsorship Tree	Standard	Example [‡]	Accelerated	Example	Power-up	Example
Level 1	20%	\$160	20%	\$160	20%	\$160
Level 2	5%	\$40	10%	\$80	10%	\$80
Level 3	10%	\$80	20%	\$160	20%	\$160
Level 4	-	-	5%	\$40	5%	\$40
Level 5	-	-	-		2%	\$12
Level 6	-	-	-		2%	\$12
Level 7	-	-	-		2%	\$12
Level 8	-	-	-		2%	\$12

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Ongoing bonus with no time limit
Pay period	Weekly
Accelerated GFB Eligibility Requirements	Looks back 31 days from end of weekly period for customer qualifier.
Option 1: MVP status	Achieve Go MVP Bonus, or MVP Multiplier Bonus, and maintain 50 PQV (verified weekly)
Option 2: Unique personally enrolled cus	ner orders Qty 10 (Based on unique households)
Power-up GFB Eligibility Requirements	Looks back 31 days from end of weekly period for customer and volume qualifiers.
- Unique personally enrolled Customers	ho place a commissionable order) Qty 10 (no minimum volume)
- Personal Team Volume (PTV)	1500 QV
What you will receive	Based on BV produced from commissionable orders during the first 30 days of new, personally enrolled Promoters.
- Standard GFB	20% of BV on Level 1, 5% of BV on Level 2, 10% of BV on Level 3
- Accelerated GFB	20% of BV on Level 1, 10% of BV on Level 2, 20% of BV on Level 3, 5% of BV on Level 4
- Power-up GFB 20%	BV on Level 1, 10% of BV on Level 2, 20% of BV on Level 3, 5% of BV on Level 4, 2% on Level 5, 6, 7, 8

- 1. Refer to Additional Footnotes and Disclosures on page 21 for condition.
- $2. \ \ Unique\ personally\ enrolled\ Customers\ qualifier:$
 - a. Refer to Additional Footnotes and Disclosures on page 21.

If you miss the 50 PQV qualifier for MVP status in a given week, after qualifying for the Go MVP Bonus or MVP Multiplier, you will need to qualify for the MVP Multiplier in order to regain the Accelerated Go Fast Bonus.



MVP MENTOR BONUS (MMB)

Pays a cash bonus based on developing MVPs (Promoters who achieve the Go MVP bonus).

MVP MENTOR BONUS					
	Standard	Power-Up	Accelerated		
Level 1	\$50	\$100	\$50		
Level 2	\$50	\$50	\$50		
Level 3	\$50	\$50	\$50		
Level 4	-	-	\$20		
Level 5	-	-	\$20		
Level 6	-	-	\$20		
Level 7	-	-	\$20		
Level 8	=	-	\$20		

Who is eligible			Qualified and Engaged Promoters
Qualifying cycle			Ongoing bonus with no time limit
Pay period			Weekly
What you will receive			
- Standard MVP Mentor bonus			\$50 for each new MVP (Cycle 1 only) on Level 1, 2, and 3
- Power Up MVP Mentor Bonus		A	dditional \$50 for each new MVP (Cycle 1 only) on Level 1
- Accelerated MVP Mentor bonus	In addition to \$	\$50 on Level 1, 2, and 3, get \$20 fo	or each new MVP (cycle 1 only) on Levels 4, 5, 6, 7, and 8
Eligibility requirements			
- MVP status		Hit the Go MVP Bonus or MVP	Multiplier Bonus, and maintain 50 PQV (verified weekly)
Accelerated MMB Eligibility requireme	nts - Option 1		
- Achieve the Go All-Star bonus			
- Unique personally enrolled Custome	ers (who place a co	ommissionable order)	Maintain Qty 5 (Based on unique households)
Accelerated MMB Eligibility requireme	nts - Option 2	Looks back 31 days from	end of weekly period for customer and volume qualifiers.
- Unique personally enrolled Custome	ers (who place a co	ommissionable order)	Qty 10 (Based on unique households)
- Personal Team Volume (PTV)			1500 QV

- 1. Unique personally enrolled Customers qualifier:
 - a. Refer Additional Footnotes and Disclosures on page 21.
- 2. The MVP Mentor Bonus does not roll up.
- 3. The Accelerated MVP Mentor Bonus increase will commence at the start of the next weekly qualifying cycle, following the week in which the Accelerated MVP Mentor Bonus was earned (via either option).
- If you miss the 50 PQV qualifier for MVP status in a given week, after qualifying for the Go MVP Bonus or MVP Multiplier, you will need to qualify for the MVP Multiplier in order to regain the Accelerated Go Fast Bonus.



VIP BONUS (VIP)

Earn bonus cash for building a foundation of personal VIP Customers.

VIP BONUS		
VIP Customers	First Time Bonus	Ongoing Bonus
10	\$150	\$50
25	\$250	\$100
50	\$500	\$200
75	\$1,000	\$300
100	\$2,000	\$400 + 0.5 CLT

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Monthly
Pay period	Monthly
Eligibility Requirements	
- VIP Customers	
Personal Customers with Active SmartShip and a SmartShip order that processes in the qualifying cycle	10+
NEW Personal Customers with Active SmartShip who place their first commissionable order during qualifying c	(minimum 80 QV each) ycle

Power-up Rewards (optional)	
Eligibility requirements	
Achieve VIP Bonus during Go Challenge period	3 consecutive months
Achieve Go All-Star in latest Go Challenge	
What you will receive	\$1,000 cash bonus



RETAILER BONUS (RB)

The Retailer Bonus pays 40% on 50% of the BV produced by your personally enrolled Customers, plus an additional percentage on 50% of the BV produced by Level 1 - 3 Customers in your Sponsorship Tree.

RETAILER BONUS		
50% Retail BV applied	Bonus Rate	Accelerated Qualifier
Personal Customers	40%	- -
Level 1 Customers	5%	4 Personally Enrolled Customers*
Level 2 Customers	10%	
Level 3 Customers	15%	Y

*Qualifying Customers must place order during qualifying period. No minimum volume.

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
	40% Bonus Rate on personally enrolled Customers-applied to 50% of BV
	5% on Level 1, 10% on Level 2 and 15% on Level 3-applied to 50% of BV
Eligibility Requirements	
- To earn on Level 1, 2 and 3	
- Unique personally enrolled Customers (who place a commiss	sionable order) Qty 4 (No minimum volume)

- If the Promoter who has earned a RB is not qualified, his/her RB will roll up (based on line of sponsorship) to find the next qualified Promoter.
- 2. Applicable BV does not include Promoter's own order/s
- Unique personally enrolled Customers qualifier:
 a. Refer to footnotes on page 21.
- 4. Note: RB can be received by as little as one person and as many as 4.

- The RB is based on number of unique household Customers who place an order, not number of Customer orders.
 - a. 'Unique household' is based on the address profile of qualifying Customers.
- The Endorsement Bonus, which pays on personally enrolled Customer orders, takes
 precedence over the Retailer Bonus. However those Customers will count towards the
 RB Qualifier.



CHAMPION CAR BONUS (CCB)

Prüvit will pay up to \$800 towards the monthly lease or purchase of a luxury car to all Promoters who achieve, and maintain, at least Rank 6.

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Total of 2 consecutive calendar months
Pay period	Monthly
What you will receive	
	Up to \$800 towards the monthly lease of a luxury car
Car Lease Tokens (CLT)	1 CLT is earned each month you qualify for payment. Upon approval of your submitted lease/purchase documentation, the CLT will be converted to dollars in your Cash Wallet, based on the amount indicated on your proof of lease/purchase documentation.
Eligibility requirements	
- Paid As Rank	Achieve and maintain Rank 6 or higher
	Rank 6 = 200PQV / 15,000TV / 30,000 GV
	After 2 consecutive months of achieving Rank 6 or higher, you will receive your first CCB
	Then just maintain Rank 6 or higher to continue receiving the CCB

Scenario: Promoter-A earns Rank-7 in January. In February, Promoter-A earns Rank-6. At the conclusion of February Promoter-A will earn the Champion Car Bonus. Following February, Promoter-A will continue to receive the CCB as long as they maintain Rank 6.

If Promoter-A falls to Rank-5, 50% of their payment will be covered for up to 2 months. Read details below for more information.

- 1. The car must be less than 3 years old at the time of purchase or lease.
- You must submit your car information for approval to Prüvit HQ by email (support@pruvithq.com).
 Please fill in the form available in the Cloud. We strongly suggest you do this PRIOR to signing purchase/lease papers as payments will only commence once approved by Prüvit HQ.
- The car, new or used, must be a new purchase or lease made no earlier than 90 prior to earning a Car Lease Token (CLT).
- Car Lease Tokens (CLT) can be redeemed up to 30 days after they are paid out via Monthly Rewards, on the 15th of every month. Car Lease Tokens (CLT) earned more than 30 days ago cannot be redeemed.
- 5. Acceptance of a CCB in the form of an auto lease/purchase payment is not mandatory.
 - a. There is no cash option (discounted or otherwise) available to the Promoter.
- If a CCB recipient falls to a Paid Rank of Rank-5, 50% of their payment will be covered for a maximum of two additional months.
 - a. If the Promoter has not again achieved Rank-6 after this two month period, the CB payment will cease.
 - b. If the Promoter falls to Rank-4 at any time, all 50% CCB payments will cease permanently.
 - i. Example: As a "Car Qualified" Rank-6, Promoter-A receives a full CCB in January, but then falls to Rank-5 in February, then Rank-4 in March, then Rank-5 in April. Promoter-A will earn a 50% CCB in February. No further CCB will be paid. That is, even getting back to Rank-5 within two months of losing the full CCB will not regain the 50% CCB due to his previous month's drop to Rank-4.
 - c. If a Promoter ever loses their CCB (i.e. is no longer "Car Qualified"), they can requalify for the full CCB by again achieving Rank 6.

- Once a Promoter regains the full CCB (after having previously lost it), they are also again eligible for the two months of half-CCB as a Rank-5.
 - Therefore, it would be possible for a Promoter to alternate between Rank-6 and Rank-5 every other month in perpetuity and receive alternating 100% and 50% Champion Car Bonuses.
- d. In those months in which a Promoter earns a 50% CCB they will be required to cover the other 50%, or may elect to return the vehicle, thus canceling all CCB payments.
- e. Promoters who cease to be "Car Qualified" (i.e. fall to Rank-4 or below) will always be allowed the
 option of assuming full financial responsibility for the vehicle.
- Any Prüver that earns the Champion Car Bonus must have a valid driver's license, maintain all
 insurance required by law, and is responsible for all costs associated with the qualifying vehicle,
 including payments, fees, insurance, taxes, gasoline and maintenance.



RANK ADVANCEMENT BONUS (RAB)

Earn bonus cash for achieving Rank 6 within 6 months and Rank 7 within 12 months.

Rank 6 Advancement Bonus	
Who is eligible	Achieve Rank 6 within your first full 6 months as a Promoter
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
Earn up to \$3000 one-time cash bonus	Split over 3 consecutive months of maintaining Rank 6+ \$1000 month 1 @ R6, \$1000 month 2 @ R6, \$1000 month 3 @ R6
	If you drop Rank 6 in month 2, you lose both month 2 \$1000 AND month 3 \$1000
	If you drop Rank 6 in month 3, you lose month 3 \$1000, but you still earned \$2000

Rank 7 Advancement Bonus	
Who is eligible	Achieve Rank 7 within your first full 12 months as a Promoter
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
Earn up to \$10,000 one-time cash bonus	Split over 3 consecutive months of maintaining Rank 7+ \$3333.34 month 1 @ R7, \$3333.33 month 2 @ R7, \$3333.33 month 3 @ R7
	If you drop Rank 7 in month 2, you lose both month 2 \$3333.33 AND month 3 \$3333.33
	If you drop Rank 7 in month 3, you lose month 3 \$3333.33, but you still earned \$6666.67

- 1. 6 and 12 month qualifying cycles are based on calendar months.
- 2. When a Promoter joins mid-month, the following whole month is taken as month 1 so that a Promoter has 6 / 12 full months in which to qualify, on top of the remaining portion of the month in which they join.



RESIDUAL COMMISSION (RC)

A monthly residual commission based on the percentage of BV that occurs on each of 1 to 11 levels following the Placement Tree. All one-time and SmartShip orders will be paid accordingly, with the exception of orders that pay via the Go Fast Bonus and Endorsement Bonus.

RESIDUAL COMMISSION (RC)								% F	Percentag	ge of BV
Rank		2	3	4	5	6	7	8	9	10
Level 1	5%	5%	5%	5%	5%	5%	5%	5%	5%	5%
Level 2	1%	5%	5%	5%	5%	5%	5%	5%	5%	5%
Level 3	1%	1%	5%	5%	5%	5%	5%	5%	5%	7 %
Level 4	1%	1%	1%	5%	5%	5%	5%	5%	5%	7 %
Level 5	1%	1%	1%	1%	5%	5%	5%	5%	5%	7 %
Level 6	1%	1%	1%	1%	1%	5%	5%	5%	5%	5%
Level 7	1%	1%	1%	1%	1%	1%	5%	5%	5%	5%
Level 8	1%	1%	1%	1%	1%	1%	1%	5%	5%	5%
Level 9	-	-	-	-	-	-	1%	1%	1%	1%
Level 10	-	-	-	-	-	-	1%	1%	1%	1%
Level 11	-	-	-	-	-	-	1%	1%	1%	1%
	Power-up									

COMPRESSION EX	XAMPLE		
YOU	Rank 6	Compres	sion
Level 1 Promoter	Not engaged	COMPRESSE	D OUT
Level 2 Promoter	Engaged	Level 1	5%
Level 3 Promoter	Not engaged	COMPRESSE	D OUT
Level 4 Promoter	Engaged	Level 2	5%
Level 5 Promoter	Engaged	Level 3	5%
Level 6 Promoter	Engaged	Level 4	5%
Level 7 Promoter	Not engaged	COMPRESSE	D OUT
Level 8 Promoter	Engaged	Level 5	5%
Level 9 Promoter	Engaged	Level 6	5%
Level 10 Promoter	Engaged	Level 7	1%
Level 11 Promoter	Not engaged	COMPRESSE	D OUT
Level 12 Promoter	Engaged	Level 8	1%

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
A % of BV on up to 11 Levels	s (compressed to include only Engaged Promoters)
*P	ercentage paid is based on Rank (refer chart above)
Power-up RC Eligibility Requirements	
- Unique personally enrolled Customers (who place a commissionable order)	Qty 10 (no minimum volume)
- Personally enrolled Customer & Promoter volume within month	3000 QV
- New Personal Qualification Volume (NPQV)	1000 QV
- Achieved Rank	Rank 7

- The Cloud system will compress up from as many levels down as needed to achieve eight final levels of Engaged Promoters, or the maximum number of Engaged Promoters within that leg.
- 2. 50% of Customer BV is included in the RC.
- Orders placed during the first 30 days of your personally referred Promoters will not be included in Residual Bonuses.



CHAMPION BONUS (RCB)

In addition to the Residual Commission, the Champion Bonus offers a percentage of BV that occurs from unlimited levels of Promoters one to five Generations deep following the Sponsorship Tree.

CHAMPION BONUS (RO	CB)				
Rank	6	7	8	9	10
Generation 1	2%	2%	2%	2%	2%
Generation 2	1%	2%	2%	3%	3%
Generation 3	1%	1%	3%	3%	4%
Generation 4	1%	1%	1%	3%	5%
Generation 5	1%	1%	1%	1%	1%

Generation 1-5 overrides unlimited levels of Promoters following the Sponsorship Tree through five generations of Rank 6 or higher rank.

EXAMPLE		
YOU	Rank 8	
Level 1 Promoter	Rank 2	Gen 1 2%
Level 2 Promoter	Rank 6	Gen 1 270
Level 3 Promoter	Rank 4	1
Level 4 Promoter	Rank 2	Gen 2 2%
Level 5 Promoter	Rank 8	
Level 6 Promoter	Rank 6	Gen 3 3%
Level 7 Promoter	Rank 1	1
Level 8 Promoter	Rank 4	Gen 4 1%
Level 9 Promoter	Rank 4	
Level 10 Promoter	Rank 10	<u> </u>
Level 11 Promoter	Rank 2	Gen 5 1%
Level 12 Promoter	Rank 3	
Level 13 Promoter	Rank 3	
Level 14 Promoter	Rank 7]

Who is eligible	Qualified Rank 6 or above, Engaged Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
	% of BV, following the Sponsorship Tree, linearly down through unlimited levels of Rank 1-5 Promoters stopping at but including the 5th generation Rank 6 or higher rank Promoter.
	*Percentage paid for each level and generation are based on Rank (refer chart above)

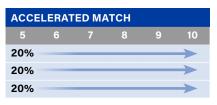
- 1. 50% of Customer BV is included in the Champion Bonus.
- Orders placed by personally enrolled Promoters during their first 30 days will not be included in Residual Bonuses.
- 3. Unique personally enrolled Customers qualifier:
 - a. Refer to footnotes on page 21.



RESIDUAL MATCH (RM)

Earn a percentage of the Residual Commissions earned by Engaged Promoters who contribute towards a Promoter's Team Volume (TV). That is, within the Promoter's first three levels, based on Sponsorship Tree.

RESIDUAL MATCH (RM)					% Perce	entage o	f Residua	al Comm	nissions
Rank		2	3	4	5	6	7	8	9	10
Level 1	10%									\rightarrow
Level 2		10%								
Level 3			10%							



Maintain 800BV Personal Team Volume (PTV)

Compression Example:



Level 1 \$1000 + \$1000 = \$2000 x 20% = \$400 RM Level 2 \$1000 + \$500 = \$1500 x 20% = \$300 RM Level 3 \$500 + \$500 = \$1000 x 20% = \$200 RM

Total RM = \$900

Who is eligible	Qualified and Engaged Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
	A % of total paid RCs on up to 3 Levels of the Sponsorship Tree (compressed to include only Engaged Promoters)
	*Percentage and number of levels paid are based on Rank (refer chart above)
Eligibility requirements	
In addition to reaching Rank 5	or above, the below qualifiers are required to earn the accelerated Matching Bonus:
- Personal Team Volume (P	TV) 800 QV

- The RM is paid from the RC of all Promoters (within three levels), regardless of rank. It
 makes no difference what rank the downline Promoter is that you earn RMs from. Your own
 rank is the only factor in determining the RM (per the chart above).
- Compression rules apply as described in Point 1, in the Residual Commission section above. A Promoter's first three levels applicable to the RM should only be made up of Engaged (but not necessarily Commission Qualified) Promoters.
- If a Promoter is not Commission Qualified but otherwise would have earned a Residual Commission, all those Promoters three levels upline to them will not receive a RM on this non-qualified Promoter's unpaid RC.
- Orders placed by personally enrolled Promoters during their first 30 days will not be included in Residual Bonuses.



ADDITIONAL FOOTNOTES AND DISCLOSURES

PRÜFORMANCE REWARDS

UNIQUE PERSONALLY ENROLLED CUSTOMERS

The footnotes below pertain to all 'Unique Personally Enrolled Customer' qualifiers.

- If a Customer enrolls and places an order, then within the same month formally resigns their Customer membership, this Customer will still count towards the enroller's Customer total for that month.
- Only one personally enrolled Customer from the same household is counted towards a Promoter's total Customer count. However, more than one Promoter may count multiple Customers from the same household, as long as each Customer has a unique enroller.
- 3. Unique households are based on the address profile of Customers.
- 4. If a Customer places an order then at least 2 hours later in the same month enrolls as a Promoter, the Customer will still count towards the Customer total of the Promoter who enrolled them as a Customer regardless of who subsequently enrolled them as a Promoter. If this Customer enrolls as a Promoter less than 2 hours after they enrolled as a Customer, then the order will be converted to a Promoter order, and will not count towards the total Customer count.
- If an Engaged Promoter (at least 50 PQV) is converted to a Customer during the month, per the Customer status rule, this Customer will count towards their enroller's Customer total.

GO FAST BONUS

- 1. SmartShip orders are not counted towards the Go Fast Bonus.
- 2. 30 days starts from date of enrollment.
- 3. Any product order with a BV value is applicable.
- 4. All Commission Qualified Promoters are eligible for the Go Fast Bonus regardless of rank.
- 5. Go Fast Bonus payouts are based on the Sponsorship Tree.
- BV of all applicable orders is only applied to the Go Fast Bonus, and does not contribute BV to any other bonus.
- If the Promoter who has qualified for a Go Fast Bonus is not Engaged, his/her GFB will roll up (based on line of sponsorship) to find the next Qualified and Engaged Promoter.
 - a. Example: Promoter-A sponsors Promoter-B who sponsors Promoter-C who sponsors Promoter-D. If Promoter-C does not qualify for a \$40 GFB he could have earned from Promoter-D's first order, then Promoter-B would receive this \$40 GFB. If Promoter-B is not Engaged then the GFB rolls on up to Promoter-A.
 - b. Only the Standard % Go Fast Bonus rolls up, not the increased percentages based on Go MVP Bonus being achieved.
- 8. Orders paid via the Go Fast Bonus will not be included in Residual Bonuses.

INCOME CLAIMS

Where income examples are used, they are just examples. There is no assurance you'll do as well. If you rely upon our figures; you must accept the risk of not doing as well there can be no assurance that any prior successes, or past results, as to income earnings, can be used as an indication of your future success or results.

Monetary and income results are based on many factors. We have no way of knowing how well that you will do, as we do not know you, your background, your work ethic, or your business skills or practices. Therefore we do not guarantee or imply that you will win any incentives or prizes that may be offered, get rich, that you will do as well, or make any money at all. There is no assurance that you will do as well. If you rely on our figures; you must accept the risk of not doing as well.

PERSONAL PURCHASES

No feature of the Rewards Program constitutes a personal purchase requirement to become a Prüver, move up in rank in or otherwise fully participate in the Rewards Program. No product purchase is required of anyone at any time to fully participate as a Prüver. The Rewards Program is built on retail sales to Customers. Prüvit recognizes that Prüvers may wish to purchase product either for resale or, in reasonable amounts, for personal or family use. Pursuant to Pruvit's terms, policies and procedures, the purchase of products primarily as an attempt to qualify for advancement in the Rewards Program is not permitted. Prüvers are prohibited from (1) buying excessive inventory or encouraging others to do so, and (2) representing that there is any obligation to personally purchase products.

PERSONAL ENROLLMENT

Any reference to "personally enrolling/sponsoring" is simply descriptive of the method of building a community, ie. personally enrolling other participants into the community. The phrase is not intended to imply any connection between the simple act of recruitment, sponsorship, or enrollment, and payment of compensation."

